



# Ladner Minor Baseball Peewee Rules

Page 1 of 5 Revised: August 31, 2008

## Overview

Game rules follow those in the Canadian Federation of amateur baseball (CFAB) Rule Book, the rules in the Rule book of the BC Minor Baseball Association (BCMBA) and the special rules of the Ladner Minor Baseball Association (LMBA) laid out in this booklet. The rules of the LMBA shall supersede those of the CFAB and the BCMBA.

## Special Rules of the LMBA

- 1 Game time will be according to the provided schedule. A game is not cancelled without a mutual agreement between the coaches. Players are not to assume a game is cancelled because of rain unless they are officially notified. When a game is cancelled the home team coach must notify the Umpire Coordinator and Concession Manager.
- 2 Game length is seven innings or six and one half innings if the home team is ahead at the end of the top half of the seventh inning. If a game is called for any reason it is an official game if five innings have been completed or if the home team has scored more runs in four or four and a fraction half-innings than the visiting team has scored in five completed half-innings.
- 3 No new inning is to start 30 minutes prior to the start of the following game. If there is no following game scheduled the game will continue. At the umpires discretion a game may be called due to darkness in which case the score will revert to the last complete inning. The umpire may also declare an inning other than the seventh inning as the last inning, which shall also be the 'open' inning.
- 4 If time permits and seven innings are complete and a tie exists, the game will be played until the tie is broken, until time runs out as per rule #3 above or until the umpire calls the game due to darkness.
- 5 No player shall sit out more than one inning consecutively. ( The only exception is for injury or discipline reasons.) In the case of an extra inning game, this rule will apply separately to each set of seven innings in succession. Coaches should attempt to sit players out an equal number of innings over the course of the season.
- 6 During house play players will be allowed to play a single position for a maximum of three innings per game and should not play in the outfield more than four innings in a game. Where possible coaches should attempt to allow players to get an equal amount of time at the positions they would like to play. (For playoff games the rules governing innings pitched per game shall supersede this rule.)

- 7 During the first two innings of each game only first year players may pitch.
- 8 For each game four runs will end a ½ inning in the first six innings and the seventh inning will be an open inning with no maximum run limit. (Two run limit will apply for first two innings until after the May long weekend.)
- 9 All players must have their shirts tucked in. Players must wear regulation LMBA regular season hats when playing a defensive position (catcher excepted).
- 10 All players are to remain in the dugout or on the benches at all times when their team is at bat except the on-deck batter. Players warming up to return to the defensive line-up can do so in the out of bounds area nearest their dugout.
- 11 Pitchers must be warmed up by coaches or players only. A catcher's mask must be worn when warming up a pitcher.
- 12 The home team is to prepare the field before and after each game and secure the equipment. After each game, the home team shall rake the infield. If it is the last game of the day the home team shall also hose down the infield if it is dry and dusty. (Please drain the hose and return it to the equipment box.)
- 13 The home team will supply two good game balls; at least one (1) will be new.
- 14 Players are to be warned once about throwing of bats, helmets, etc. The second occurrence could result in ejection by the umpire.
- 15 A team is allowed a maximum of two coaches and one manager in a game
- 16 The ball is considered to be in play so long as it remains inside the fenced area of the ball field and runners may continue to advance as far as they want.
- 17 Second year Mosquito players will be allowed to play if a team is short of players. Remember the BCMBA rule limits this to three games per player and has stiff penalties for violations. Teams are encouraged to call up second year Mosquito players when they have 9 or less players available for a game. Coaches are requested to inform the Mosquito player's coach when asking a Mosquito player to play in a Peewee game. Mosquito players must wear their regular team uniform when playing Peewee games. Mosquito players are not allowed to pitch in the Peewee division.
- 18 Second year Peewee players may play up to 3 games in the Bantam Division. They will wear their Peewee uniforms when playing Bantam games. Remember the BCMBA rule limits this to three games per player plus one tournament BCMBA has stiff penalties for violations. Teams are encouraged to call up second year Mosquito players when they have 9 or less players available for a game. Mosquito players must wear their regular team uniform when playing Peewee games. Mosquito players are not allowed to pitch in the Peewee division.

### **Pitching Rules: LMBA Peewee Division**

The pitching rules shall be those in the [BC Minor Rule Book](#), with certain amendments specifically for the LMBA.

#### LMBA Peewee Division Pitching Amendments

The pitching rules of the BCMBA shall be amended for play in Ladner as follows:

- 1 The first two innings of each game must be pitched by a first year player defined as a player who did not play in the Peewee Division in a previous year, and who is eligible to play one more year in the Peewee Division.
- 2 The first two innings of every Peewee game will be limited to a maximum run count of four runs per team per inning.
- 3 A pitcher who is used for three innings in a game may not pitch at all in his team's next game regardless of when that game is scheduled.

### **Playing Rules**

- 1 Leadoffs are permitted in this division of play.
- 2 Dropped Third Strike
  - (a) The batter may become a runner when the third strike is not caught providing:
    - i. first base is unoccupied, or
    - ii. first base is occupied with two out.
  - (b) Should a catcher drop a third strike, the ball is alive and in play. Runners may advance at their own risk
- 3 No more than three (3) players shall "huddle" on the playing field at one time. Umpires should discourage such "huddling" when it tends to delay the game.
- 4 Slide or Avoid. If a play is being made, or is about to be made, it is MANDATORY for players to slide or make an effort to avoid a collision at all bases and home plate. Failure to do either will result in an automatic 'out'. The ball is dead and no runner may advance beyond the base that was last legally acquired. An umpire will have the option of ejection if the incident warrants such a measure.
- 5 No head first slides to a base or home plate are allowed. All offending players will be automatically called out. (Diving head first back to a base already legally acquired will be allowed.)

6 Bodily Fluids Rule (Blood)

(a) Any player during a game who is bleeding or who has an open wound, shall be removed from the field of play by the umpires. The player may return to the game only after the bleeding has stopped and the affected or open wound has been completely and securely covered to the satisfaction of the umpires.

(b) Should the same player start bleeding again or the affected area shows signs of bleeding, the umpires may remove the player for the duration of the game.

(c) Should any blood be on the players uniform, it must be washed out completely to the satisfaction of the umpire prior to the player returning to the game.

(d) The substitute player is only a courtesy player until the original player returns.

(e) If a pitcher, while pitching, suffers an injury referred to in paragraph (a) above, the umpire will call a courtesy time for no longer than fifteen (15) minutes. If the pitcher can not return in this time a pitching change must be made.

(f) Should a team only have nine players available at the time of an injury referred to in paragraph (a) above a courtesy time will be called for no longer than fifteen (15) minutes. If the affected player is unable to return after this time then the game will be forfeited.

**Managing and Coaching**

1 Managers and coaches must be above reproach.

2 Two coaches may be used on the baseline as base coaches.

3 Should only one coach be in attendance, only eligible players in uniform may be used as the other base coach or as coach.

4 A coach or coaches may not switch coaching boxes during an inning.

5 Players, managers and coaches must remain in the dugouts, on the benches or in the prescribed areas throughout the game.

6 If a manager or coach goes onto the playing field more than once during the same half inning to talk to the same pitcher, a pitching change must be made. If a manager or coach goes onto the field to talk to a player and that player talks to the pitcher prior to the next pitch, the manager or coach will be charged with a trip to the mound. The only exception to this rule is in case of injury.

**Field Decorum**

- 1 The actions of players, managers, coaches, umpires and League officials must be above reproach.
- 2 Managers and coaches must display leadership and sportsmanlike conduct at all times.
- 3 The use of tobacco products, including smokeless tobacco, illegal substances and alcoholic beverages in any form, is prohibited on the playing field, benches, dugouts, or any area within the boundaries of the park by players, managers, coaches, umpires or any official. PENALTY: Automatic ejection from the game.
- 4 Players, managers and coaches while participating in scheduled game are not permitted to:
  - (a) Use profanity or gestures which may be considered profane.
  - (b) Deliberately harass or direct any discourteous remarks at the officials or any member of the opposing team.
- 5 Players, managers or coaches engaging or persisting in conduct or actions unfavorable to the spirit, principles and objectives of good sportsmanship shall receive one warning from the umpire. If the offense or offenses continue, offender or offenders will be removed from the game.

For more information about the Peewee Division, please contact the [Peewee Division Manager](#)

